

HerrinFesta Italiana Bocce

Rules- 2018

Games will be played according to Herrin Bocce Club, Inc. rules except where superseded by the following rules:

- Winner of coin toss will get pallina and choice of color
- Initial toss of pallina must **stop** 6" from side walls and 1 foot off the back wall.
- One substitute per game will be allowed. Substitutes must be taken from team roster submitted prior to tournament. Once a substitution has occurred, the player may not return to that game but remains eligible for future games within this tournament.
- Players may not be listed on the roster of more than one team in any one tournament. If a player substitutes for more than one team, each team will be disqualified from the tournament and forfeit all games.
- Substitutions will only be allowed at the conclusion of and prior to the beginning of a frame.
- If, in the opinion of the official, the game is intentionally delayed without a valid reason, the official may give a one-minute warning. If play is not resumed, the delaying team will forfeit the match.
- Players may only proceed to the half court mark (to review positions of previously played balls) before delivering their ball.
- Only team captains may call for a measurement.
- Only team captains may proceed to middle of court to assist with and observe measurement.
- Players are responsible for returning balls to the end of the court following the frame. **We ask that players attempt to avoid walking on the playing surface whenever possible.**
- In order to protect the playing surface and minimize maintenance:
 - Following a frame, balls should be picked up and carried to the end of the court. Kicking, rolling & throwing of balls are not permitted.
 - Shoes must be worn at all times
 - Players will not be permitted to wear shoes that may damage the playing surface.
- A game is not over until all balls have been played. Each player may only throw two balls per frame.
- When attempting a "hit" shot, the ball must be thrown with sufficient force to either hit the target ball or hit the back wall of the court. Failure to do so either will result in removal of ball from court and all balls returned to original position.
- **It is the responsibility of each team's captain to sign the scorecard following the match. Signed score cards cannot be disputed. We strongly urge captains to review the scorecards for accuracy prior to signing.**
- All "hit" shots must be declared prior to shot.
- **"Hitting" will NOT be allowed in the Adult-Child Tournament.**
- Sportsmanship is to be observed at all times.
- **Tie Breakers are as follows:**
 - **We do NOT intend to count "points scored" or "points allowed".**
 - **If two (2) teams in a bracket have the same won/loss record the first tie breaker will be which team won in any "head to head" competition.**
 - **If two (2) teams in a bracket have the same won/loss record and the teams did NOT play each other, then a two (2) frame "roll off" involving ALL four (4) members of each team will take place.**
 - **If three (3) teams in a bracket have identical records, then a "shoot out" will take place. Each team chooses ONE player to represent the team. Each player in the "shoot out" will be given TWO balls. The pallina will be placed on the center of the *hitting line* at the far end of the court. The initial order or throwing will be determined by CHANCE (drawing of numbers for order or throw). Once the POINT is established the second throw is determined by which player is furthest out.**